## Year 2 - Learning from Home

If you would like to submit work for marking and feedback, you can upload your work to the year 2 Google Classroom
Year 2 Google Classroom link: https://classroom.google.com/c/MzcyODQ2NzM1NDMy?cjc=kd34yft
Google Classroom Class Code: kd34yft
Epic Reading Code: rmi7715
Additional resources: To support learning from home, there are additional resources for different activities. You will see these listed in the matrix in italics and underlined for your reference. As an example: ** See Week 2 Monday Spelling. These resources can be printed or used as a guide. They have been attached to the school website.

Tips to be safe when participating in sport or fitness activities:

- Find a clear safe space
- Wear your sport clothes and don't forget to check your laces are tied
- Remember to be sun safe and stay hydrated
- Ensure an adult is present and they have checked your area and you are safe and ready to start
- Have fun!


## Acknowledgement of Country

We acknowledge the traditional custodians of the land on which we learn and teach, the Wodi Wodi people of the Tharawal Nation. We pay our respect to the Elders, past, present and emerging and recognise their deep connection to Country.


| Phonics | This is for students ONLY who require the practise. <br> Listen and complete the phonemic awareness demonstration video https://www.youtube.com/embed/8pc vIDsy04 |
| :---: | :---: |
| Spelling | Watch and sing the soundwaves chant (like we do in class) https://www.youtube.com/embed/yM3dMF-Bxuk Can you brainstorm as many words containing the graphemes 'oo u'? <br> As you complete this week's home learning activities, look out for 'oo u' words that you can add to your brainstorm list. <br> Now read your spelling words aloud and write your list words on paper. **See Week 2 Monday Spelling Lists. <br> Complete questions 1 and 2 'oo u' **See Week 2 Monday Spelling Activity Pages <br> If you have access to technology you can go to Sound Waves online and play some of the interactive games. Our code for year 2 is at the top of the page https://online.fireflyeducation.com.au/program/soundwaves2 |
| Reading | For today's reading lesson listen we will be reading Pig the Fibber written by Aaron Blabey. https://www.youtube.com/embed/f5sq zqPcLk <br> Your first activity is to complete the comprehension questions. <br> **See Week 2 Monday Reading Pig the Fibber. <br> Extension: If you are up for a challenge, complete the next activity. **See Week 1 Monday Reading Extension |
| Writing | Welcome to week 2's first writing lesson! <br> At the end of last week we looked at the orientation of an imaginative narrative text. What we will be focusing on today is... SIZZLING STARTERS!! <br> A SIZZLING STARTER is a punchy and exciting opening within a narrative that grabs the reader's attention. Sizzling starts are essential to crafting engaging copy as they drop the reader right in the middle of the action and do not allow them to get bored or stop reading. <br> So let's learn how we can make our orientation SIZZLE! |

## Sizzling Starts - Narrative

## Start with a blast! <br> Catch the reader's attention! <br> Use action! <br> Include Sound! <br> 

## Sizzling Starts - Narrative

Make your reader laugh! or cry!

Give your characters 'life' with dialogue!

Make your narrative sizzle!


TASK: Can you choose words that describe the actions, sounds and dialogue of the food fight pictured below?

## Remember:

- Actions are the movements that might have occurred.

An example from Miss Eccleston is: she used an over the shoulder throw.

- Sounds are the noises that you may have heard during the scene. An example from Miss Eccleston is: SPLASH as the cake covered her face.
- Dialogue is what one of the characters or people may have or did say during the scene.
An example from Miss Eccleston is: "cakkkeeee" she shouted.
Use the following worksheet to write down all of your ideas.
**See Week 2 Monday Writing Describing.


Remember when using dialogue or speech you need to...

## Using Speech

Use a new line for a new speaker and always start new speech with a capital letter.

Use speech marks before and after the spoken words.
Include other punctuation inside the speech marks.
Make sure the reader knows who is talking.

Once you have finished describing actions, sounds and dialogue for the picture I want you to create your very own SIZZLING STARTER. Miss Eccleston has an example here for you:

Sienna knew what was going to happen as she used an over the shoulder throw like she uses in basketball. "Cakkkeeee" shouted Mia as she seen the cake heading towards her face.... SPLASH went the cake, as it covered Mia's face.

TASK: Your next task is to use the prompt below to create your own SIZZLING STARTER. The picture and lined paper can also be located **See Week 2 Monday Writing Narrative Mission.


| Maths Warm Up | Know Your Numbers <br> Write each of the below numbers and make them with MAB Blocks: <br> - two hundred and one <br> - one hundred and fifty-four <br> - seven hundred and sixty-three <br> - three hundred and seventeen <br> - two hundred and eighty-five <br> - one hundred and forty-nine. |
| :---: | :---: |
| Number of the Day | Welcome to this week's number of the day! We will be continuing with 3 digit numbers this week. **See Week 2 Monday Number of the Day <br> Below are pictures from Miss Eccleston showing you how to use each part of the number of the day worksheet using the three digit number 849 as an example. <br> ODD and Even numbers: https://www.youtube.com/embed/uuD5JIrMnAk |




## Warm Up

Last week we created our personal bubble space. Create your personal bubble now, making sure your bubble can't burst by bumping into others or things around you.
You will now do the following movements, on the spot, ( 30 secs for each movement) within your personal bubble to warm up your body:
$\rightarrow$ moving through honey
$\rightarrow$ hands and feet are joined by elastic
$\rightarrow$ you just got out of bed
$\rightarrow$ there is mud up to your knees
$\rightarrow$ walking across a hot road with no shoes
$\rightarrow$ moving through water

## Movement with music

I am suggesting this piece of music to do your movements to, but if you have some music of your own that makes you think of the ocean or how creatures move in the ocean, then you can use that. "The Aquarium - saint Saens" is a beautiful piece of music to use

- Using appropriate music, move around your space exploring high, medium and low levels imagining you are creatures that live in the ocean.
- Try being different creatures at different levels eg; a cuttlefish on the floor, a shark at the surface and then diving to get a fish or a clownfish darting in and out of a sea anemone.
- After trying a few different types of creatures choose your favourite one.


## Create a movement pattern

- Using the creature that you like the most, create a movement pattern to the music.
- Choose 3-4 movements that your creature does and repeat your pattern several times. This is your very own sea creature dance.
- If you can, teach it to someone else and video your dance pattern for everyone to learn.

I look forward to seeing what amazing dances you create :)

YAY! IT'S THE AFTERNOON :)

## Wilton Public School

## Remote Learning

Week 2, Term 4

## Year 2

